This Week...

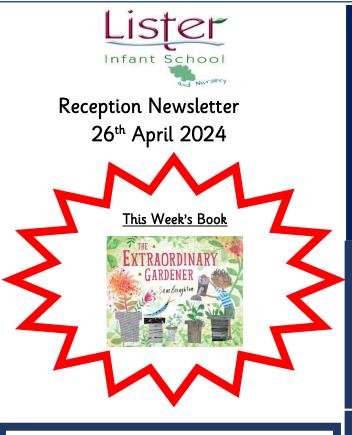
We have had a really busy week in Reception.

In phonics we have been reading CVCC words such as shift, smash and drum. We have also learnt the tricky words, some, come, love and do.

In our continuous provision we have continued with our transport themed activities. In the sand we have been building train tracks to help the trains get to the other side. In the water we have been adding the correct number of cargo blocks to the boats and on our table top we have been using the pop-its to help us add 2 numbers together.

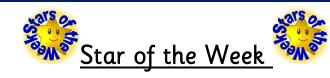
We had so much fun in our first dance lesson this week. Our dance was based around the Wizard Of Oz and we had to gallop along the yellow brick road. We can't wait for next week's class!

Don't forget to follow us on Twitter to see photographs of all our fun activities. @ListerInf_Rec



Water Bottles

We kindly ask that children bring a water bottle to school with them each day. The children take these onto the yard at lunch time and playtime. We ask that the bottles are filled with water and not juice as we are a healthy school.



Bluebells: Junior Gai Daffodils: Malaak Hejazi

These children have been caught going over and above this week!

Sunny weather

Now that the weather is starting to improve the children will be playing on the field during lunch time and play time. As you know the weather can quickly change so we ask that all children still bring their coat to school each day.

Biscuit Day

Next week is **Bluebells** class biscuit day – Friday 3rd May

We kindly ask that each child from Bluebells brings one packet of biscuits to school.

Daffodils Biscuit day – Friday 10th May

We love to see and hear about your child's achievements at home. We would love if you would share these with us on Seesaw.

We would love to see their reading, writing, maths, creative and physical skills at home. Have they learnt to ride a 2 wheeler bike? Have they learnt to make their bed? Can they tie their shoe laces/ fasten buttons/buckles? Let us know!