



Reception

Crucial Experiences, Ready to progress

N: Begin to develop a sense of the number system by verbally counting forward and beyond 20, pausing at each multiple of 10

N: Play games that involve moving along a numbered track, and understand that larger numbers are further along the track.

N: Begin to experience partitioning and combining numbers within 10.

N: Understand the cardinal value of number words, for example understanding that 'four' relates to 4 objects.

Subitise for up to 5 items.

Automatically show a given number using fingers.

N: Devise and record number stories, using pictures, numbers and symbols (such as arrows).

MD: Distribute items fairly for example, put 3 marbles in each bag.

Recognise when items are distributed unfairly.

- **S:** See explore and discuss models of common 2D and 3D shapes with varied dimensions and presented in different orientations (for example, triangles not always presented on their base).
- **S:** Select, rotate and manipulate shapes for a particular purpose, for example:
- Rotating a cylinder so it can be used to build a tower
 Rotating a puzzle piece to fit in its place

Please refer to Ready to Progress document for previous experience and future applications.

All imagery and explanations for each point are explained fully.